

Subjective Contest Activity Guidelines for Juries and Teams

Guidelines for Juries

1. Teams have been given the option of preparing [brief contest reports](#) for many of the subjective Contest Activities. Reports will be made available to the Architecture, Engineering, Market Appeal, Communications, and Lighting Juries. Before arriving on the Mall to perform evaluations, please review the reports submitted by the teams to gain some familiarity with each team's efforts in the particular area being evaluated. The reports should make the judging process at the Event more efficient. If questions arise in the review of the contest reports, you may discuss those questions with the appropriate Contest Official at the Event.
2. Place each team into one of four classes. See below for the range of percentage integers associated with each class. Contest Activity criteria are included in each Contest Activity description.

Class #1: ECLIPSES Contest Activity criteria	91 – 100% of available points
Class #2: EXCEEDS Contest Activity criteria	81 – 90% of available points
Class #3: EQUALS Contest Activity criteria	61 – 80% of available points
Class #4: APPROACHES Contest Activity criteria	0 – 60% of available points

You are not required to place a uniform number of teams in all classes or to place at least one team in every class. For example, if you determine that no teams are worthy of class #1, there would be no teams with scores greater than 90%. Note that the placing of teams into classes (as a first step toward assigning an eventual percentage integer) is encouraged to ease the process of evaluating so many teams at one time.

3. After all the teams have been placed into a class, Jurors should assign each team a specific percentage integer from 0% to 100% according to ranges established for the appropriate scoring classes. If it is possible to further separate teams within a particular class, assigning different percentages within the allowed range of the particular class is encouraged. The assigned percentage may fall anywhere within the range associated with the class. If it is not possible to further separate teams within a particular class, it may be appropriate to assign each team in a particular class the same percentage.
4. Discuss your evaluation of each team as a Jury—as a whole group—until a consensus percentage is reached for each team.

5. After assigning each team a percentage integer, the percentages should be submitted to the Contest Official. The Contest Official will then give the percentages to the Scorekeeper, who will convert them into an actual score based on the total number of available points for the Contest Activity being judged. Prior to posting points, the Scoring Official will apply any applicable penalties that may have been incurred.
6. Submit a brief summary of scoring justifications for each team to the Contest Official. A summary of the Jury's justifications will be provided as feedback to each team so it might better understand why the Jury evaluated the team as it did.

Guidance for Teams

1. Show the Architecture, Engineering, Market Appeal, and Lighting Juries all possible configurations of the house during their tours. (Teams are not required to show all configurations of the house to the Communications Jury.) House configurations that could affect the outcome of contests and that were not seen by the Jury during their tours are prohibited during Contest Week.

Three examples of reconfigurable features follow:

- A significant moveable component, such as a room, wall, or bed (safety plan must also be in place)
- Significant shading devices, such as retractable awnings or operable shutters
- Window coverings that may reduce light levels.

If you do not have time to do a live reconfiguration during the Jury tours, you must use some other method, such as photographs or video, to show all reconfigurable features in their various configurations. If you are not planning to actually reconfigure qualifying features at any time during Contest Week, you do not have to show the reconfiguration to the Juries.

2. The Organizers will provide all Juries with summaries of important Rules and Regulations and code violations for each team so that Juries are aware of violations before giving credit for aspects of the project that are not in compliance.
3. Up to six (6) Decathletes, i.e., student Team Members, may give tours to the Juries. Faculty, contractors, and volunteers may not give tours to the Juries. However, a faculty member may be a silent observer during the Jury tours.
4. Teams may offer handouts prepared for public distribution to the members of the Juries (refer to [Section 3.2.2](#) in the Solar Decathlon Building Code). The Brief Contest Reports are the only materials to be made available to the Jurors that address specific topics of particular interest to each individual Jury. However, presentation boards expanding on the topics summarized in the Brief Contest Reports are permitted to be on display during Jury tours.

5. One of the six participating Decathletes can audiotape or videotape the Jury Tours as they are happening, but taping of the Jury deliberations is prohibited.
6. Areas of the house not located on the accessible route may be accessed by the Juries and considered in their evaluations.